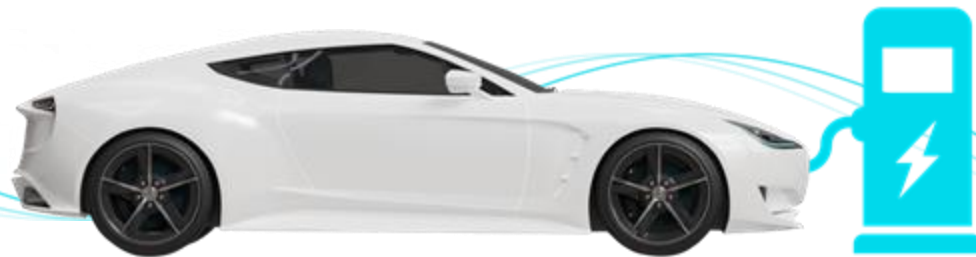


PLAXIDITYX
GO EVERYWHERE



Breaking the Circuit

ESCAR USA 2025

Shaked Delarea | Omer Ziv

Threats in the EV Charging Ecosystem



Embedded Security Research Team





Home Charging Stations

What happens when the charging station (EVSE) is plugged to an EV?

CCS2 - (European)



What happens when the vehicle is plugged to an EV?

Control Pilot (CP)
Communication

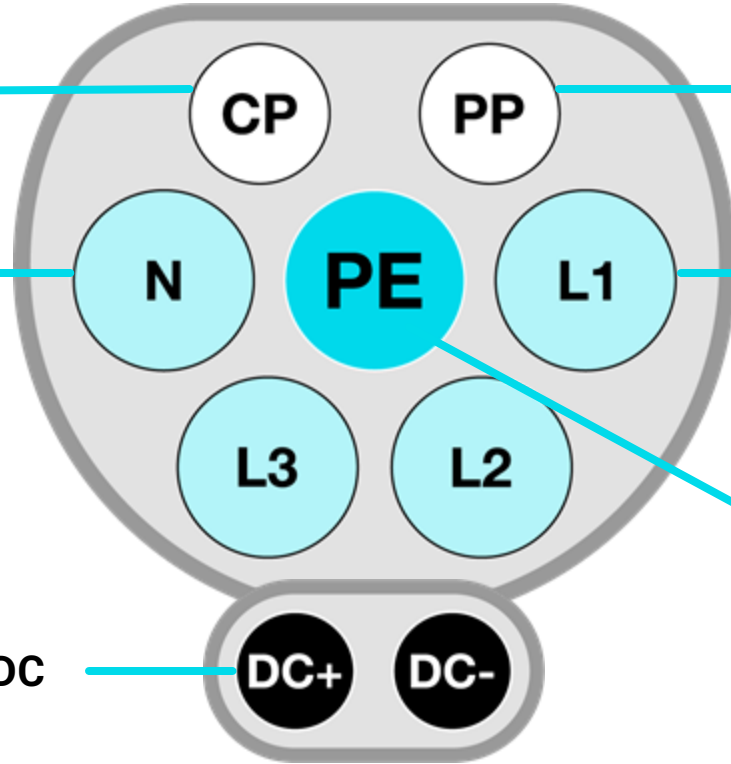
Proximity Pilot (PP)
Detection if the EVSE
is connected

Neutral

Live 1..3 (AC)

Protective
Earth

DC



Control Pilot (CP) & Proximity Pilot (PP)

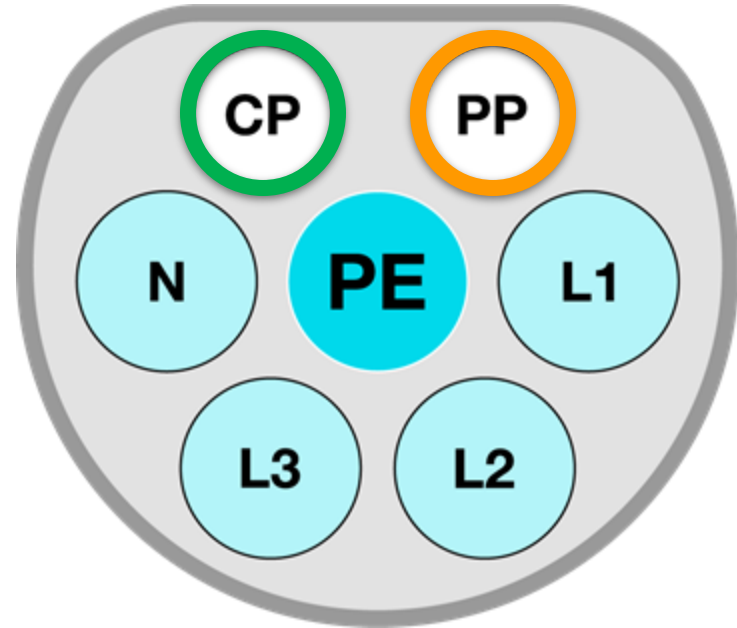
Both lines **are low-voltage** lines used for communication

As soon as the EV detects that the **PP** is connected, it is ready to begin a charging session

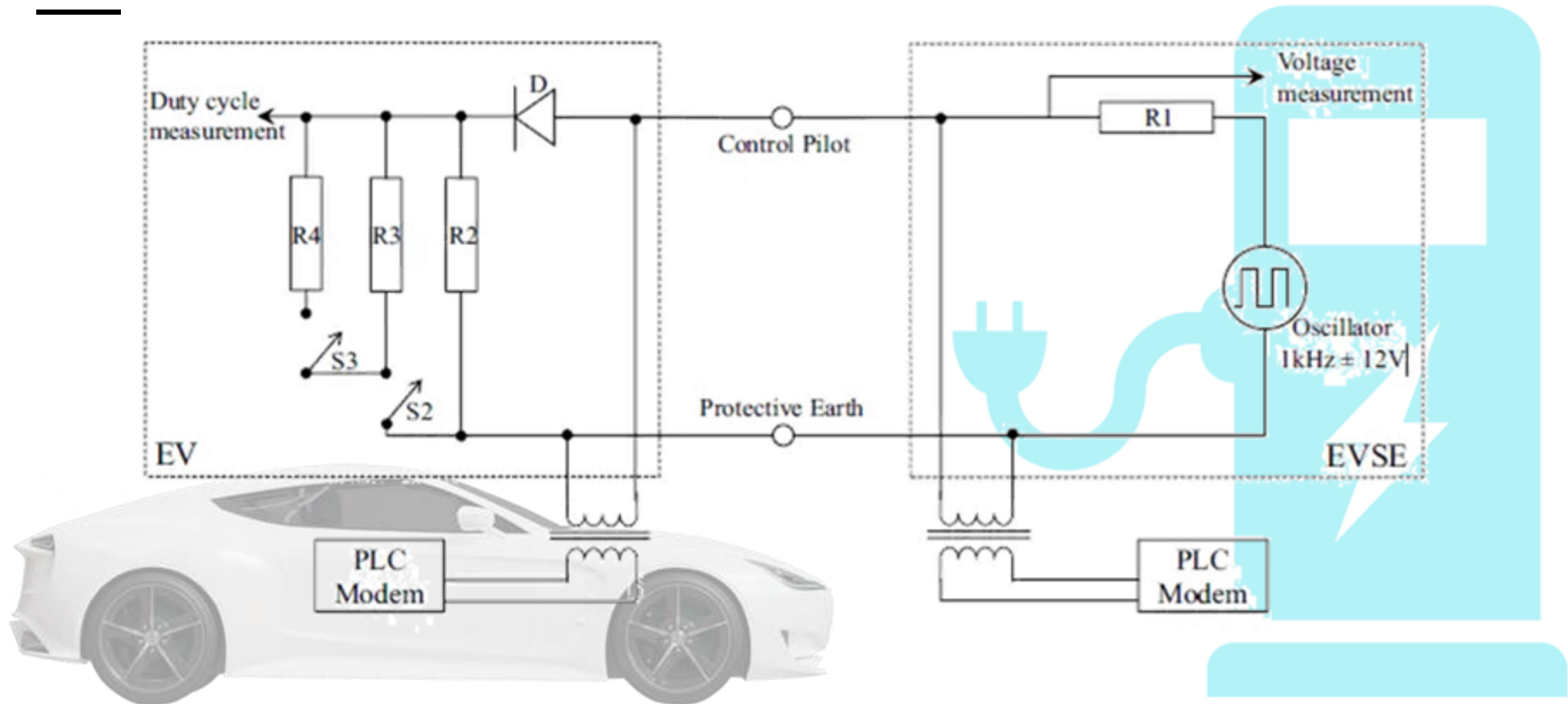
Communication between the EV and the EVSE is performed using the **CP** line.

The voltage on the CP line indicates the current state:

- **9V - Connected**
- **6V - Request for charge / Charge**
- **3V - Charge with ventilation**
- **0V - EV Error**
- **-12V - EVSE error**



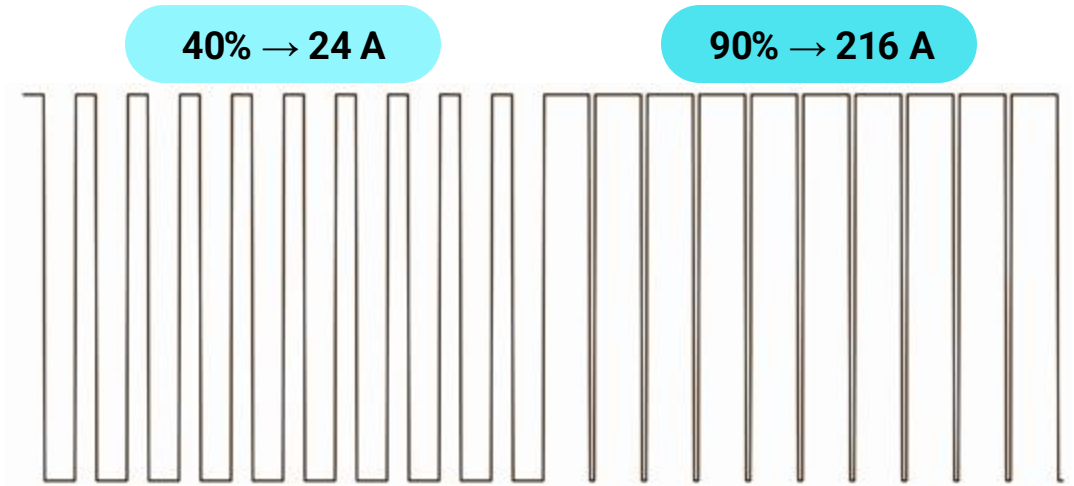
Circuitry



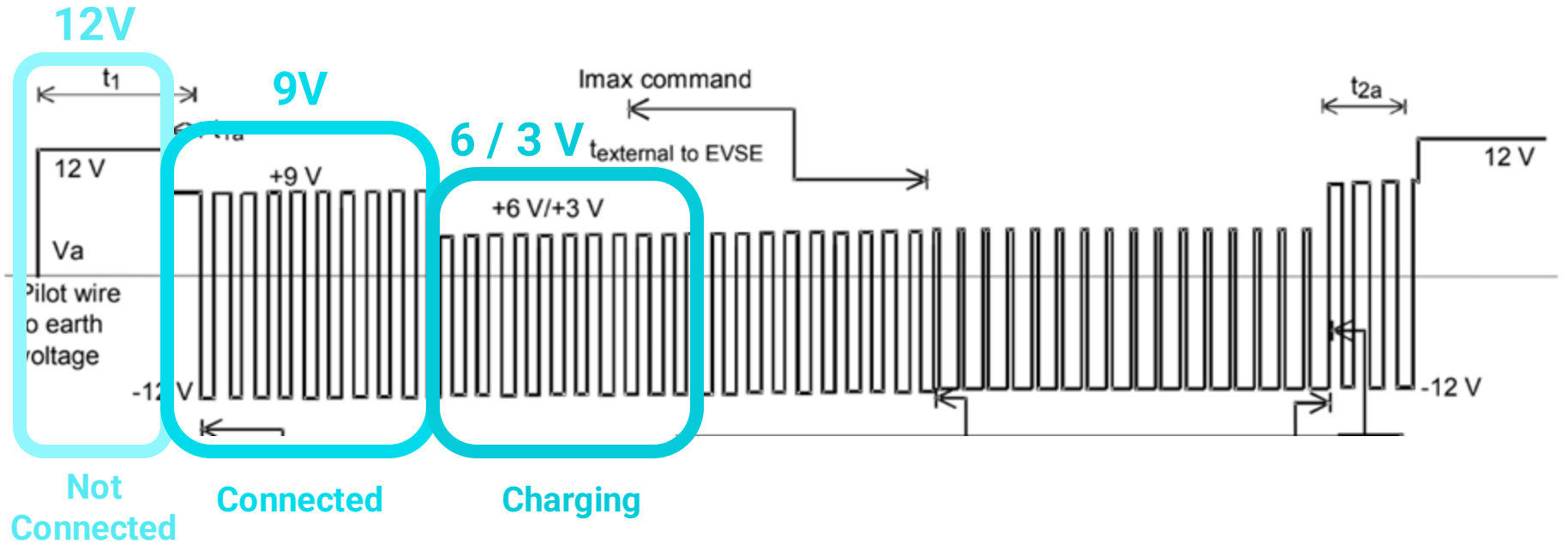
Control Pilot during Charging

Duty Cycle	Available current
5%	High Level Communication (HLC)
10% to 85%	$\text{duty_cycle} * 0.6 \text{ [A]}$
85% to 96%	$\text{duty_cycle} * 2.5 \text{ [A]}$

PWM – Pulse-width modulation
Duty Cycle - % of “up” time



TL;DR



Source: IEC-61851-1

Commercial Charging



Open Charge Point Protocol (OCPP)

- ⚙️ OCPP is a standard **open protocol** for communication between an EVSE and a Central System to manage any charging technique
- ⚙️ Central system may manage multiple EVSEs
 - Handle billing
 - Load management
 - Monitoring
 - Firmware upgrade



What threats could this be exposed to?

These OCPP servers might be reside in the same physical location of the grid they manage

Or... they can reside in a remote location, accessible to the internet

This server might offer different services on unrelated to OCPP such as HTTP/FTP

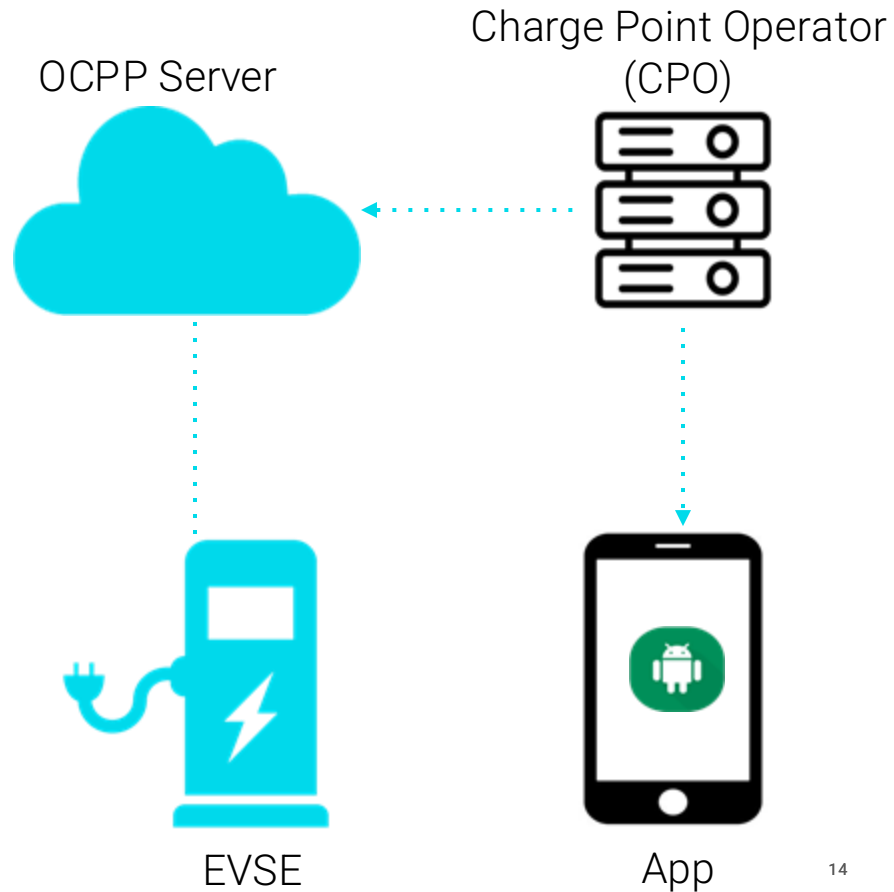
Let's tell you a story about that



Reversing the Android App

Main steps:

1. Get the App from the store
2. Reverse Engineer / Sniff internet traffic
3. Find the backend server
4. Hope it will somehow lead to interesting results

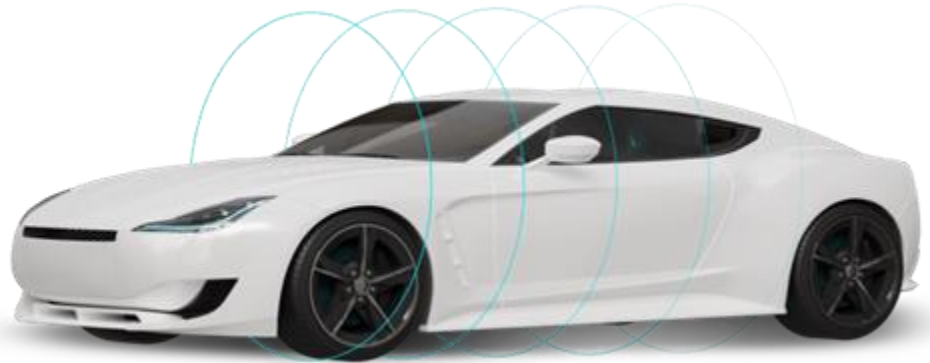


CPO Server

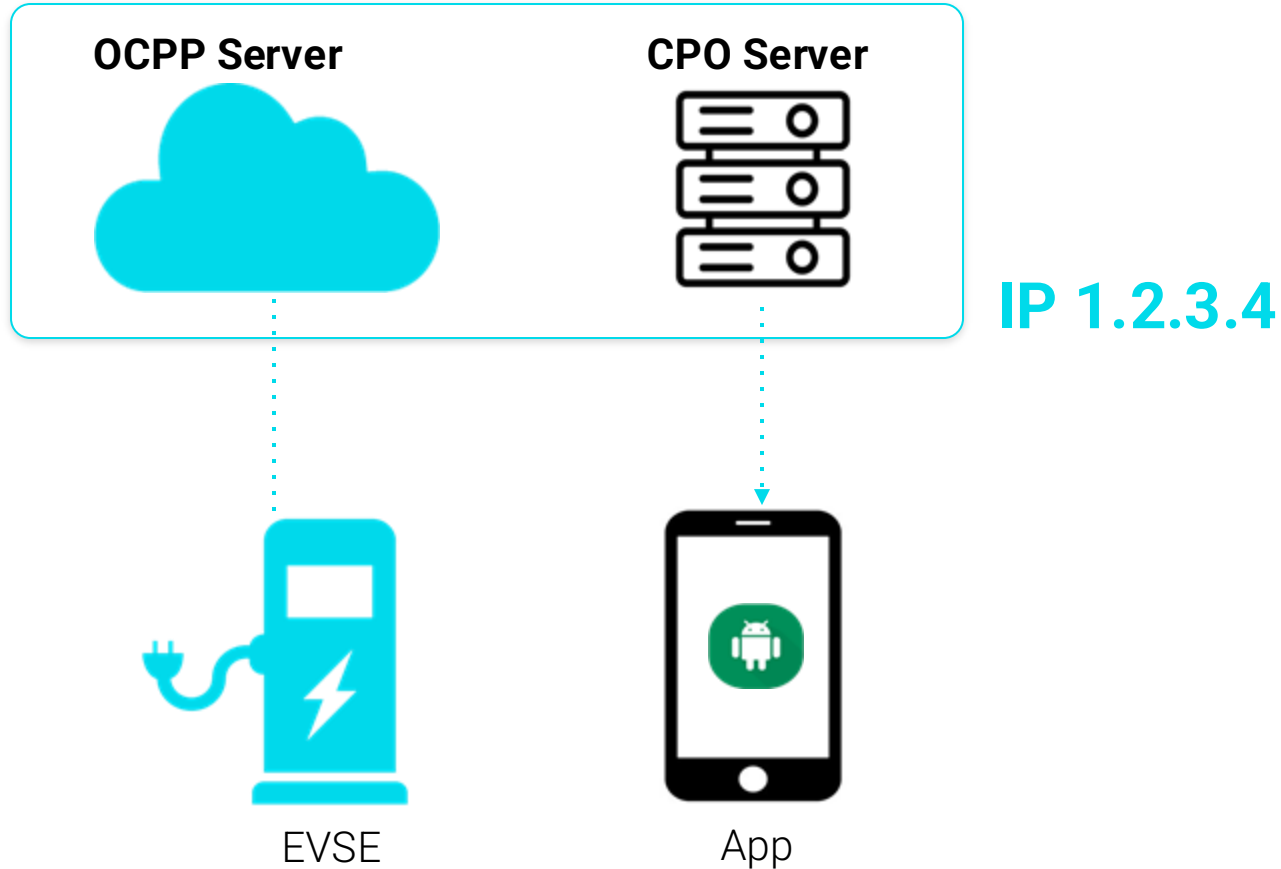
Found the CPO server from the App

nmap'd it

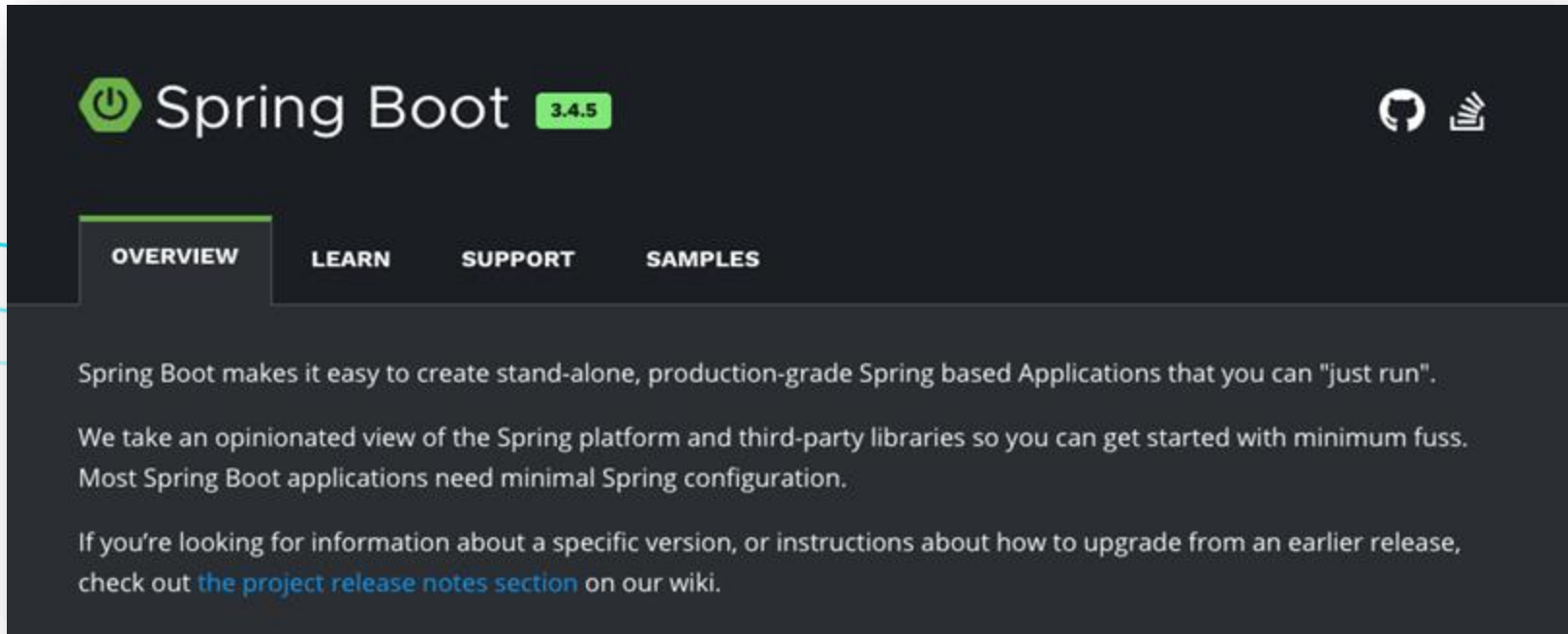
We found something interesting



Surprise #1 - CPO == OCPP



Surprise #2 - Spring Boot



The screenshot shows the top portion of the Spring Boot website. At the top left is the Spring Boot logo (a green power button icon) followed by the text "Spring Boot" and a green badge containing the version number "3.4.5". To the right of the logo are icons for GitHub and a document. Below the logo is a navigation bar with four tabs: "OVERVIEW" (which is highlighted with a green underline), "LEARN", "SUPPORT", and "SAMPLES". The main content area below the navigation bar contains the following text:

Spring Boot makes it easy to create stand-alone, production-grade Spring based Applications that you can "just run".

We take an opinionated view of the Spring platform and third-party libraries so you can get started with minimum fuss. Most Spring Boot applications need minimal Spring configuration.

If you're looking for information about a specific version, or instructions about how to upgrade from an earlier release, check out [the project release notes section](#) on our wiki.

- Overview
- Documentation
- Community
- System Requirements
- Installing Spring Boot
- Upgrading Spring Boot
- Tutorials
- Reference
- How-to Guides
- Build Tool Plugins
- Spring Boot CLI
- Rest APIs
- Actuator
 - Audit Events (auditevents)
 - Beans (beans)

Heap Dump (heapdump)

The `heapdump` endpoint provides a heap dump from the application's JVM.

Retrieving the Heap Dump

To retrieve the heap dump, make a `GET` request to `/actuator/heapdump`. The response is binary data and can be large. Its format depends upon the JVM on which the application is running. When running on a HotSpot JVM the format is `HPROF` and on OpenJ9 it is `PHD`. Typically, you should save the response to disk for subsequent analysis. When using `curl`, this can be achieved by using the `-O` option, as shown in the following example:

```
$ curl 'http://localhost:8080/actuator/heapdump' -O
```

The preceding example results in a file named `heapdump` being written to the current working directory.

Prev
[Health \(health\)](#)

Next
[HTTP Exchanges \(httpexchanges\)](#)

Heap Dump (heapdump)

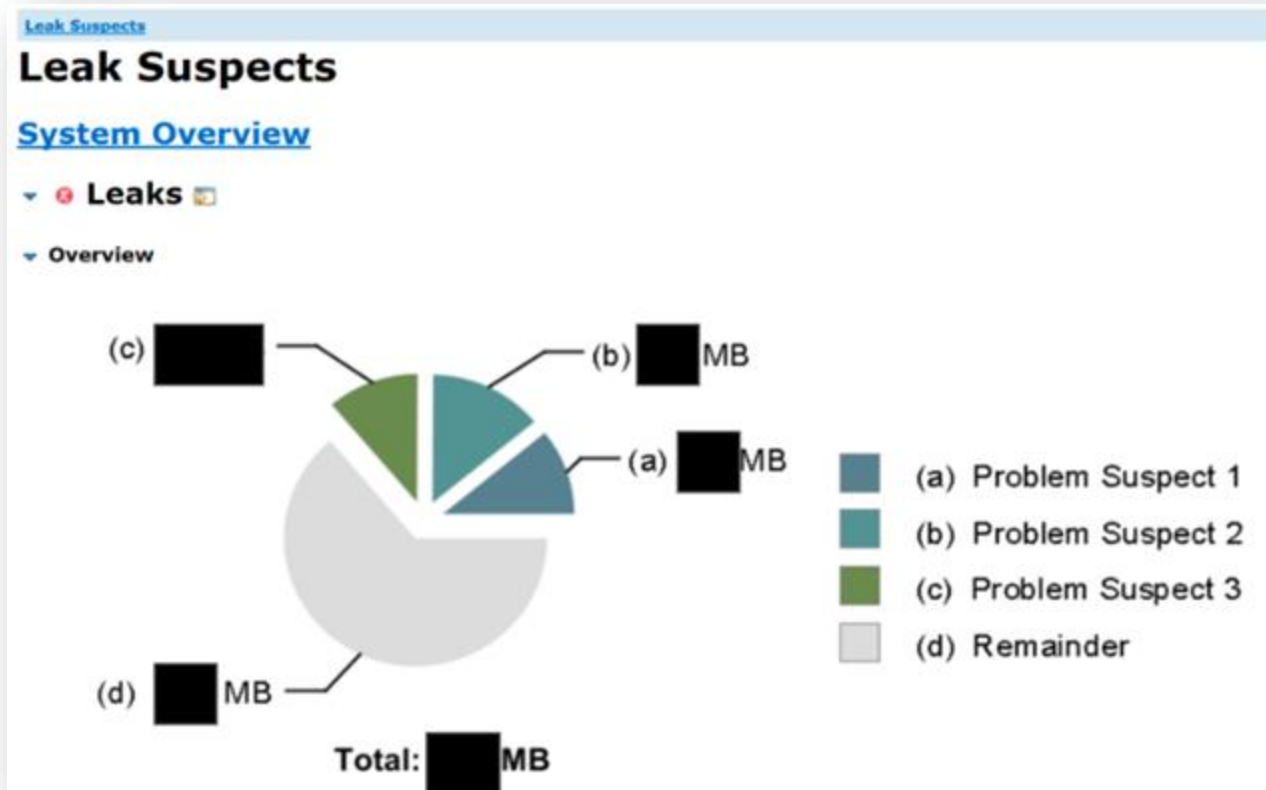
Retrieving the Heap Dump

Edit this Page

GitHub Project

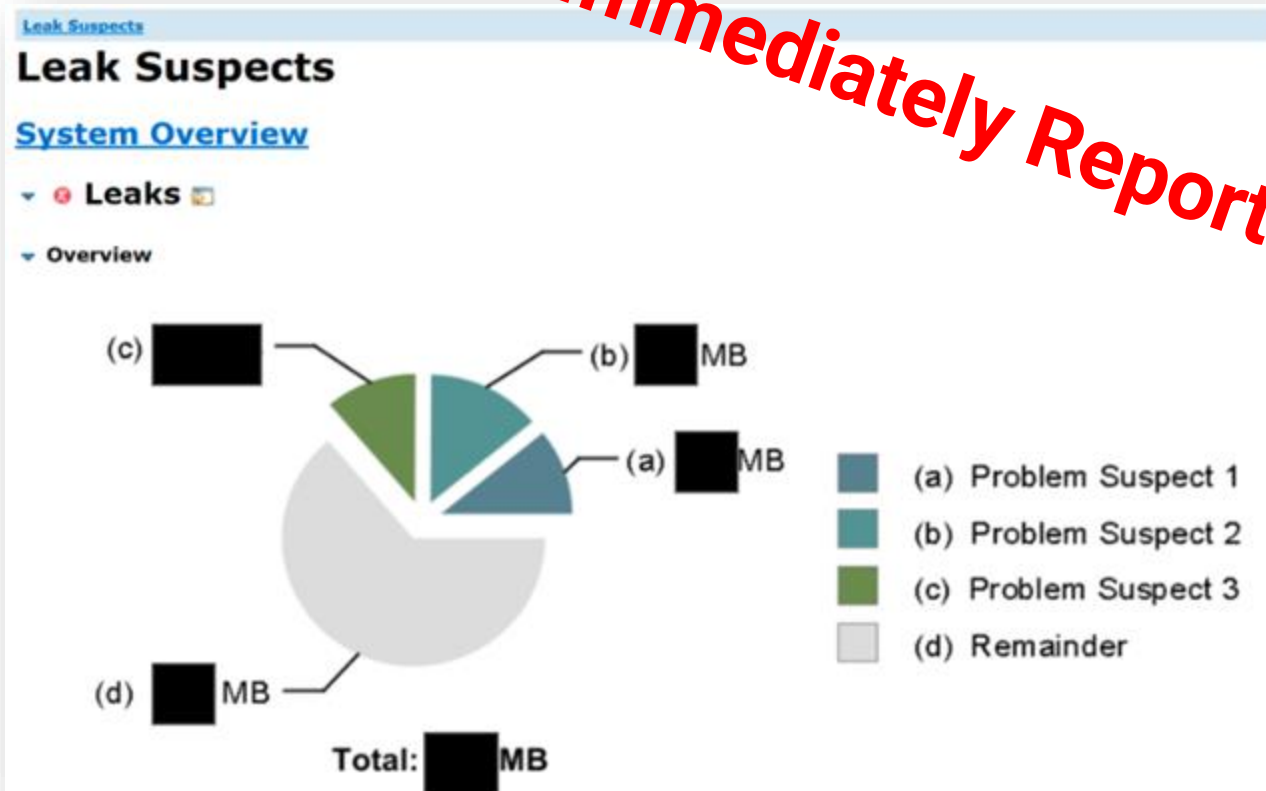
Stack Overflow

Heap dump



Heap dump

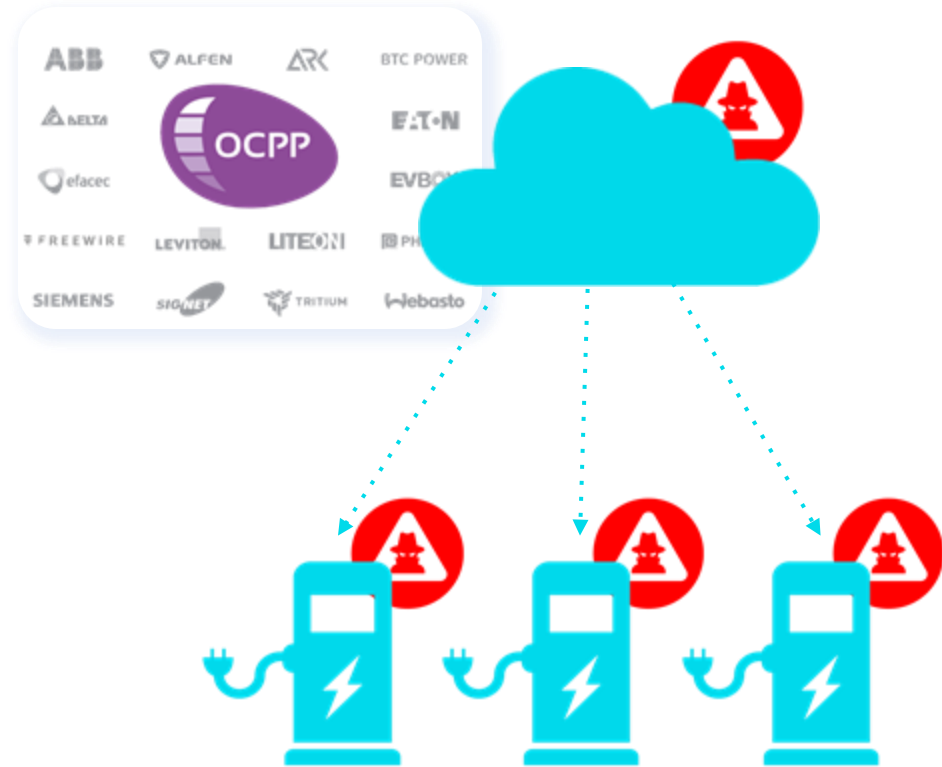
Immediately Reported



Impact

The Charge Point Operator backend (CPO) controls the Charging Stations it manages:

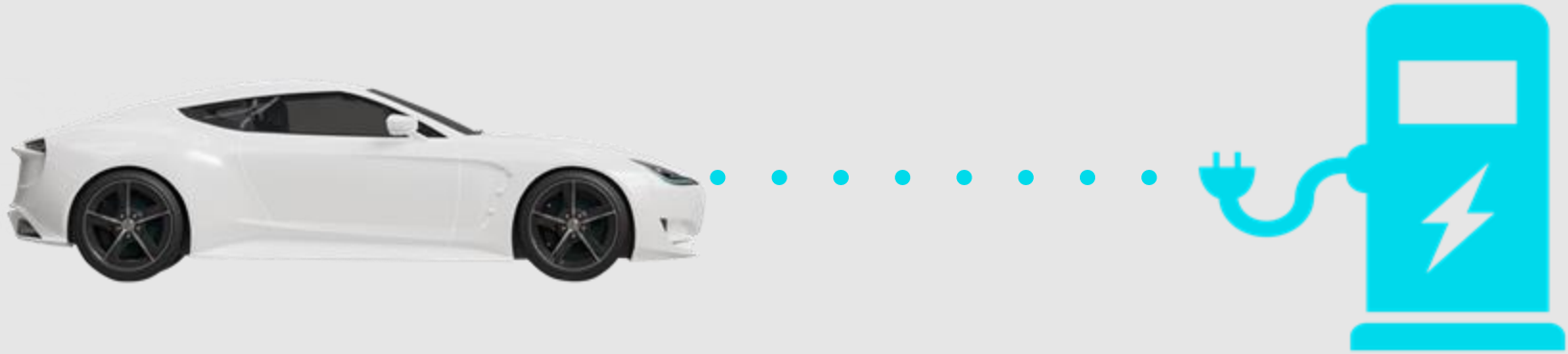
1. Firmware upgrade
2. Dictate power supply
3. Potentially allow free charging! **\$\$**



Recap – CPO ↔ EVSE communication



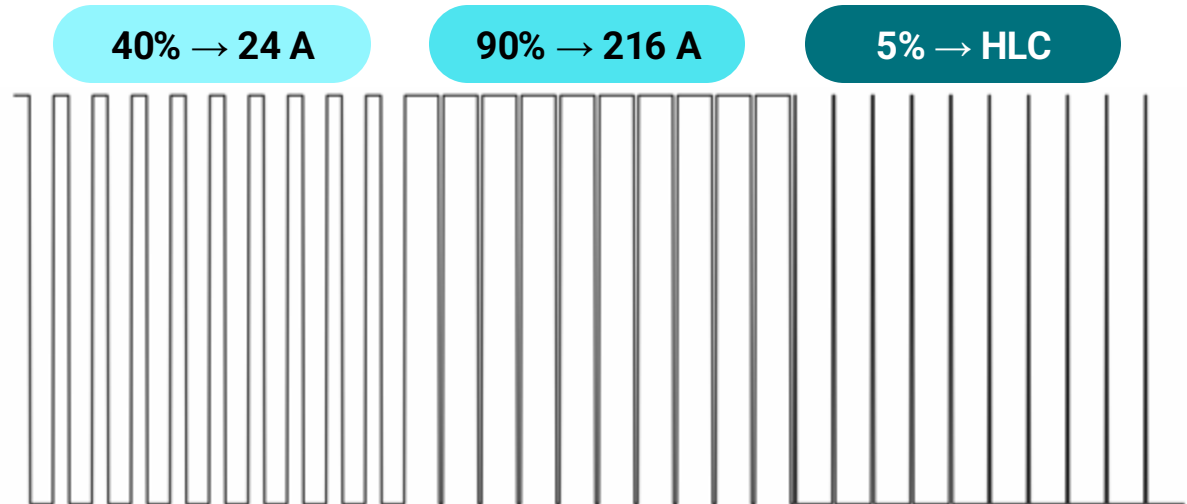
What happens between the vehicle and the charging station?



Main difference – more information requires

High Level Communication

Duty Cycle	Available current
5%	High Level Communication (HLC)
10% to 85%	$\text{duty_cycle} * 0.6 \text{ [A]}$
85% to 96%	$\text{duty_cycle} * 2.5 \text{ [A]}$



Phase 1 - MAC Discovery

SLAC

PLC

MAC Discovery

Powerline communication (PLC)

SLAC

PLC

HP-5103

[Features](#) [Specifications](#) [Download](#) [Where to buy](#)



AV500 Nano PowerLine Adapter

HP-5103

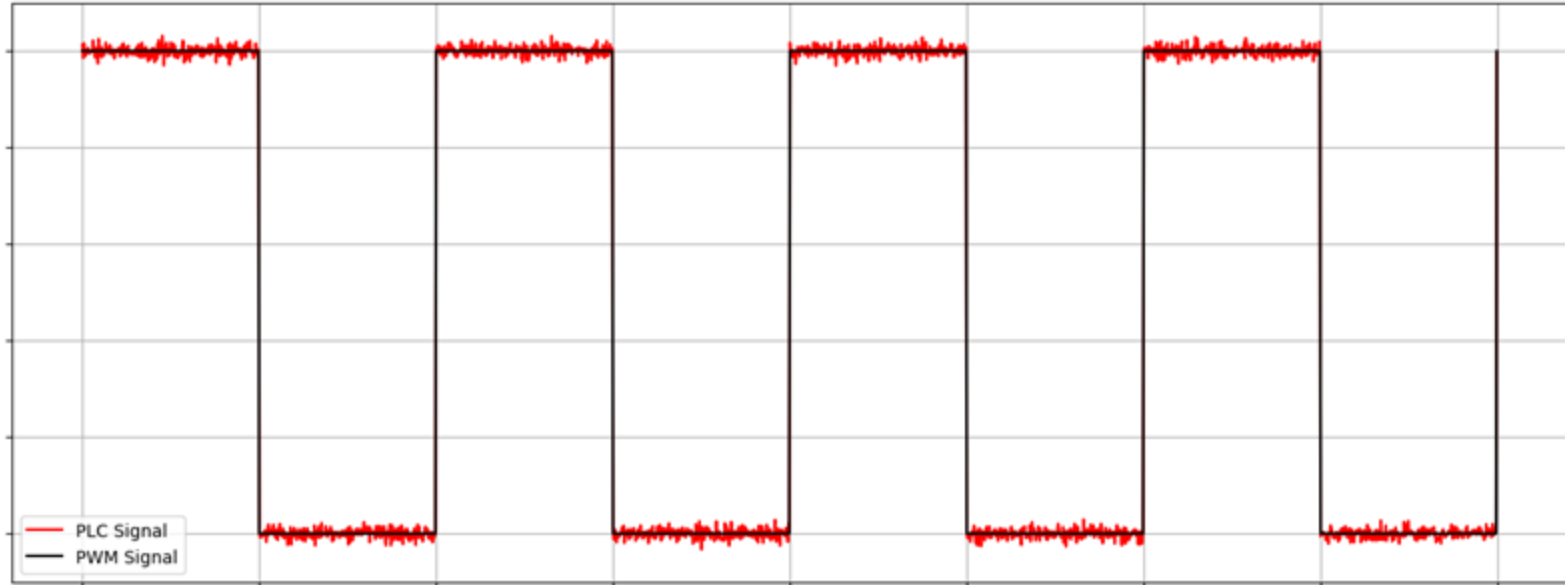
- Easy plug-n-play setup and 128 bit AES security
- Maximum Powerline speed up to 500Mbps
- Backward compatible with 200Mbps Powerline adapters
- Features energy saving mode to reduce power consumption
- Utilizes existing electrical wires to transmit network data
- Powerline transmission range up to 300 meters

Back to the Control Pilot

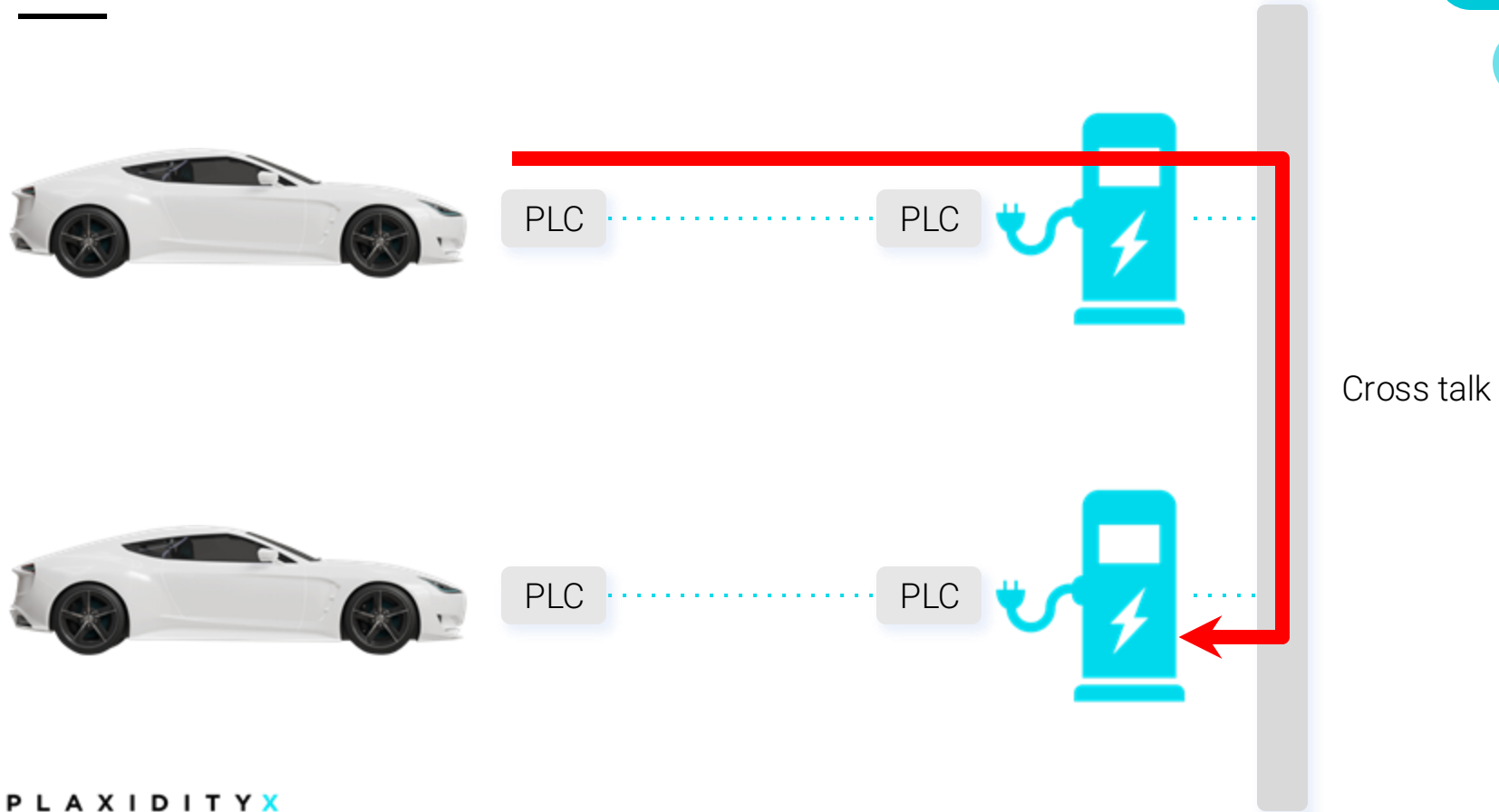
SLAC

PLC

PLC Modulation over an existing signal



Signal Level Attenuation Characterization (SLAC)



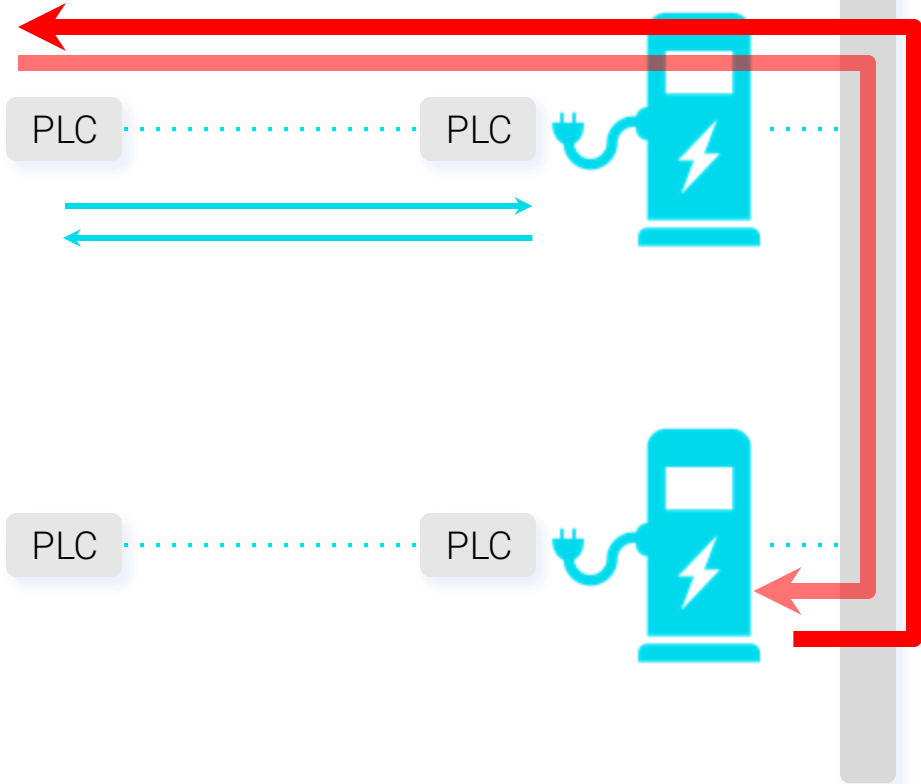
Signal Level Attenuation Characterization (SLAC)

SLAC

PLC



$$\min(\text{EVSE\#1}, \text{EVSE\#2})$$



Open PLC Utils

⚙️ Qualcomm offers PLC testing tools for their customers

Their tools are based on an open-sourced driver software which still exists in GitHub and used in various other PLC applications not directly linked to Qualcomm

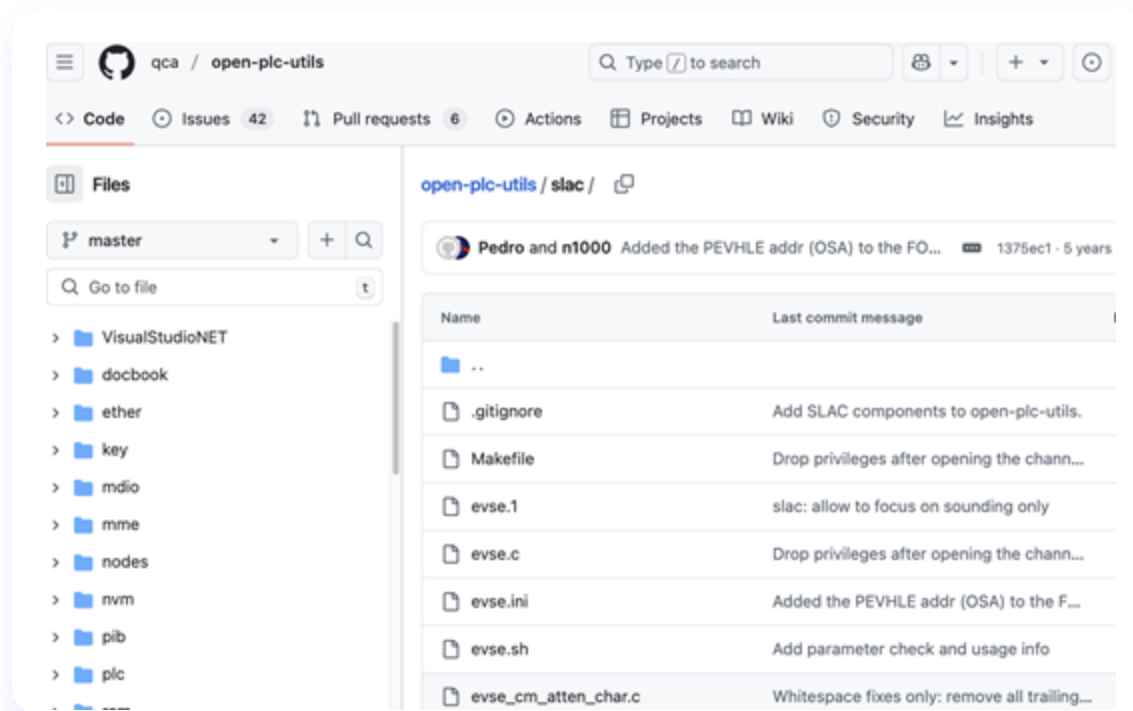
The screenshot shows the GitHub repository page for 'open-plc-utils'. At the top, it indicates the repository is 'Public' and has 58 Watchers, 161 Forks, and 371 Stars. Below this, the repository is currently on the 'master' branch, with 2 other branches and 6 tags. A search bar and buttons for 'Add file' and 'Code' are visible. The commit history shows a recent commit by 'mhei and n1000' titled 'tools/types.h: drop bool mess - include stdbool.h instead' from last month, with 530 total commits. The file list includes 'VisualStudioNET', 'docbook', and 'ether'. The 'ether' directory contains a commit titled 'Use strncpy instead of memcpy when copying from ifaddr...'. On the right, the 'About' section describes it as the 'Qualcomm Atheros Open Powerline Toolkit' and provides links to the README, license, activity, and custom properties.

Open PLC Utils

SLAC

PLC

⚙️ The open source package also offers an implementation for the SLAC protocol



Open PLC Utils

SLAC

PLC

Which contained a trivial buffer overflow in the SLAC protocol

```
137     else if (LE16TOH (homeplug->homeplug.MMTYPE) == (CM_ATTEN_PROFILE | MMTYPE_IND))
138     {
139         struct cm_atten_profile_indicate * indicate = (struct cm_atten_profile_indicate *) (message);
140         if (! memcmp (session->PEV_MAC, indicate->PEV_MAC, sizeof (session->PEV_MAC)))
141         {
142             slac_debug (session, 0, __func__, "<-- CM_ATTEN_PROFILE.IND (%d)", session->sounds);
143         }
144 > #if SLAC_DEBUG--
```

EV MAC Address

Number
Array Size

Array of values

Which contained a trivial buffer overflow in the SLAC protocol

```
137     else if (LE16TOH (homeplug->homeplug.MMTYPE) == (CM_ATTEN_PROFILE | MMTYPE_IND))
138     {
139         struct cm_atten_profile_indicate * indicate = (struct cm_atten_profile_indicate *) (message);
140         if (! memcmp (session->PEV_MAC, indicate->PEV_MAC, sizeof (session->PEV_MAC)))
141         {
142             slac_debug (session, 0, __func__, "<-- CM_ATTEN_PROFILE.IND (%d)", session->sounds);
143
144 > #if SLAC_DEBUG--
145 #endif
146
147 ✨ for (session->NumGroups = 0; session->NumGroups < indicate->NumGroups; session->NumGroups++)
148     {
149         AAG [session->NumGroups] += indicate->AAG [session->NumGroups];
150     }
151     session->NumGroups = indicate->NumGroups;
152     session->sounds++;
153 }
154 }
```

AAG -> Stack Based buffer of size 58

Open PLC Utils - Summary

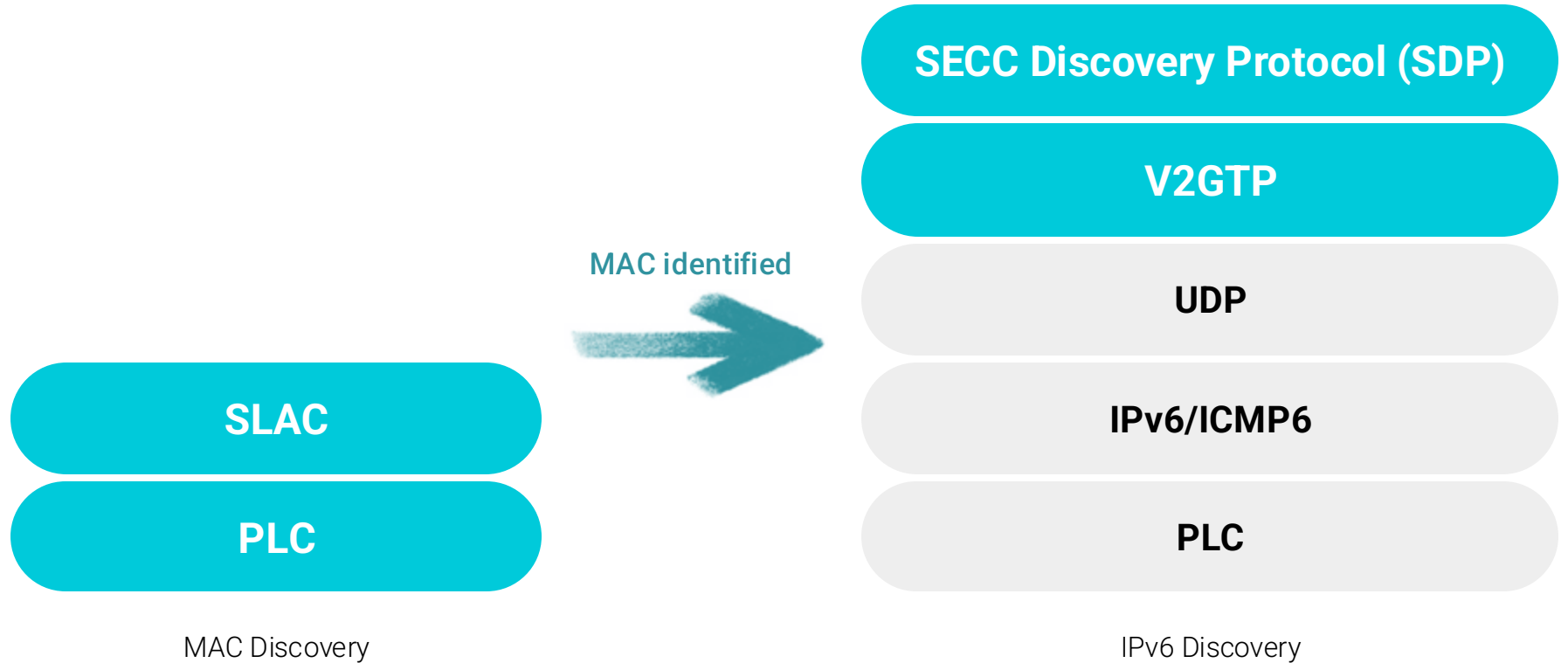
SLAC

PLC

- ⚙️ Mostly used by PLC testing tools
- ⚙️ Issue reported to Qualcomm and fixed on May on their commercial product
- ⚙️ CVE is issued CVE-2025-27071



Phase 2 - IPv6 Discovery



V2G Transport Protocol (V2GTP)

SDP

V2GTP

UDP

IPv6/ICMP6

PLC

7.8.3.1 Structure

The V2GTP PDU consists of a header and a body section as shown in Figure 8.

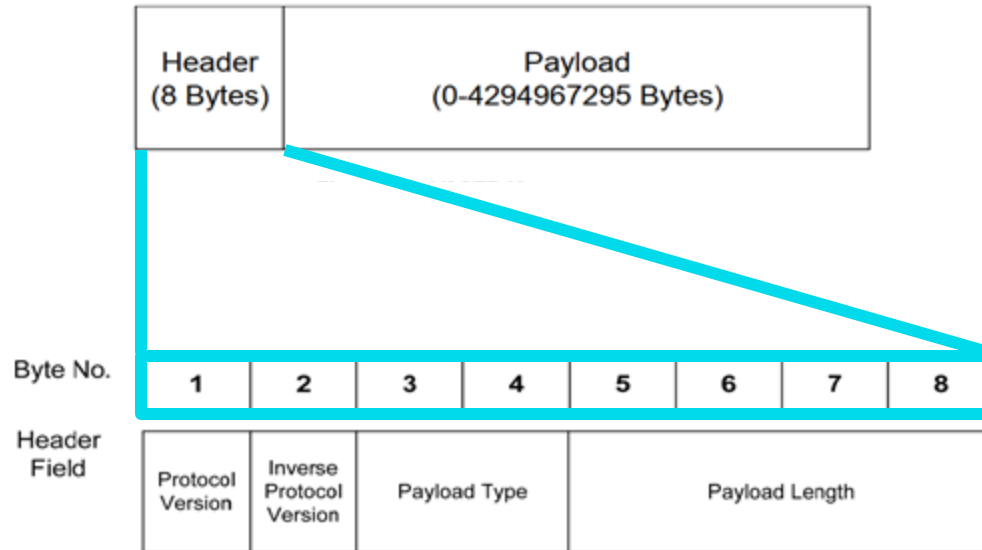


Figure 9 — V2GTP Message header structure

Everest

Everest is a Linux Foundation backed **open-source** modular framework for setting up a full stack environment **for EV charging**



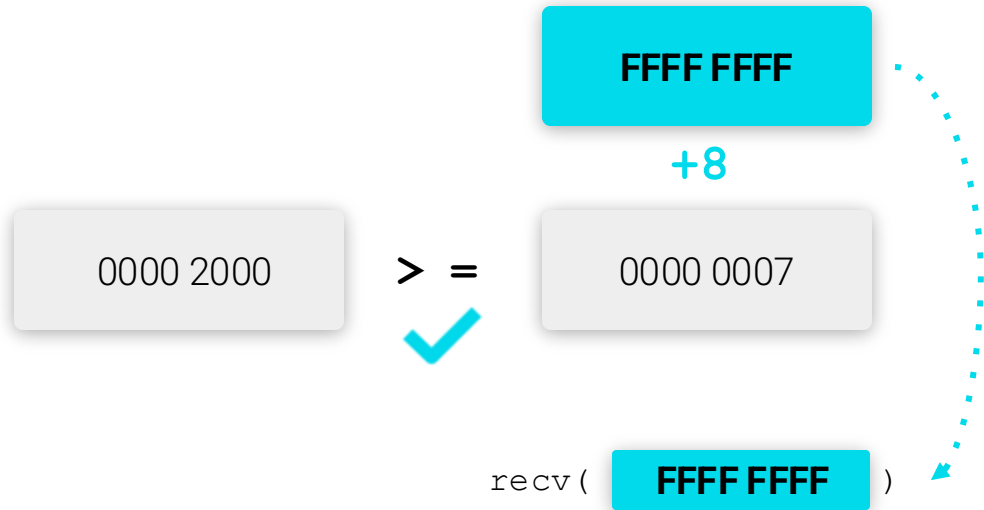
Everest

- ⚙️ A faulty boundary check allows an attacker to bypass the check **and overflow the process memory with arbitrary data**

Leading to possible remote code execution from the charge port

```
everest-core / modules / EvseV2G / v2g_server.cpp  
  
Code Blame 640 lines (561 loc) · 28.5 KB · 🔒  
  
141 static int v2g_incoming_v2gtp(struct v2g_connection* conn) {  
161     dlog(DLOG_LEVEL_ERROR, "Invalid v2gtp header");  
162     return -1;  
163 }  
164     Received length     Fixed 8  
165     if (conn->payload_len + V2GTP_HEADER_LENGTH > DEFAULT_BUFFER_SIZE) {  
166         dlog(DLOG_LEVEL_ERROR, "payload too long: have %d, would need %d", DEFAULT_BUFFER_SIZE,  
167             conn->payload_len + V2GTP_HEADER_LENGTH);  
168     }
```

CVE-2024-37310



```
Payload_length = FFFF FFFF
```

Integer overflow to 7

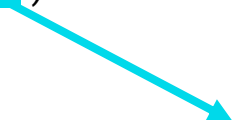
Check is bypassed

recv() unlimited bytes to the heap buffer

Everest

recv(conn, dst[8192], 0xFFFFFFFF)

```
175     /* read request */
176     rv = connection_read(conn, &conn->buffer[V2GTP_HEADER_LENGTH], conn->payload_len);
177     if (rv < 0) {
178         dlog(DLOG_LEVEL_ERROR, "connection_read(payload) failed: %s",
179             (rv == -1) ? strerror(errno) : "connection terminated");
180         return -1;
181     }
```



Everest vulnerability

- Reported to Everest maintainers which responded quickly
- Registered CVE-2024-37310 (Critical 9.0)



CVE-2024-37310 Detail

AWAITING ANALYSIS

This CVE record has been marked for NVD enrichment efforts.

Description

Everest is an EV charging software stack. An integer overflow in the "v2g_incoming_v2gtp" function in the v2g_server.cpp implementation can allow a remote attacker to overflow the process' heap. This vulnerability is fixed in 2024.3.1 and 2024.6.0.

Metrics

CVSS Version 4.0 CVSS Version 3.x CVSS Version 2.0

NVD enrichment efforts reference publicly available information to associate vector strings. CVSS information contributed by other sources is also displayed.

CVSS 3.x Severity and Vector Strings:



NIST: NVD

Base Score: **N/A**

NVD assessment not yet provided.

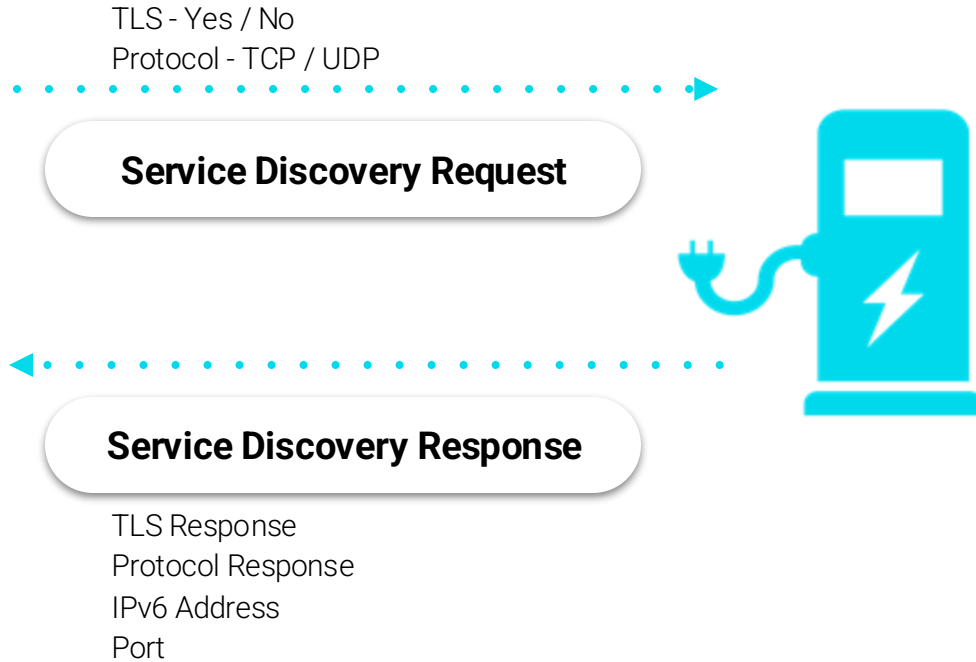


CNA: GitHub, Inc.

Base Score: **9.0 CRITICAL**

Vector: CVSS:3.1/AV:N/AC:H/PR:N/UI:N/S:C/C:H/I:H/A:H

SECC Discover Protocol (SDP)



SDP

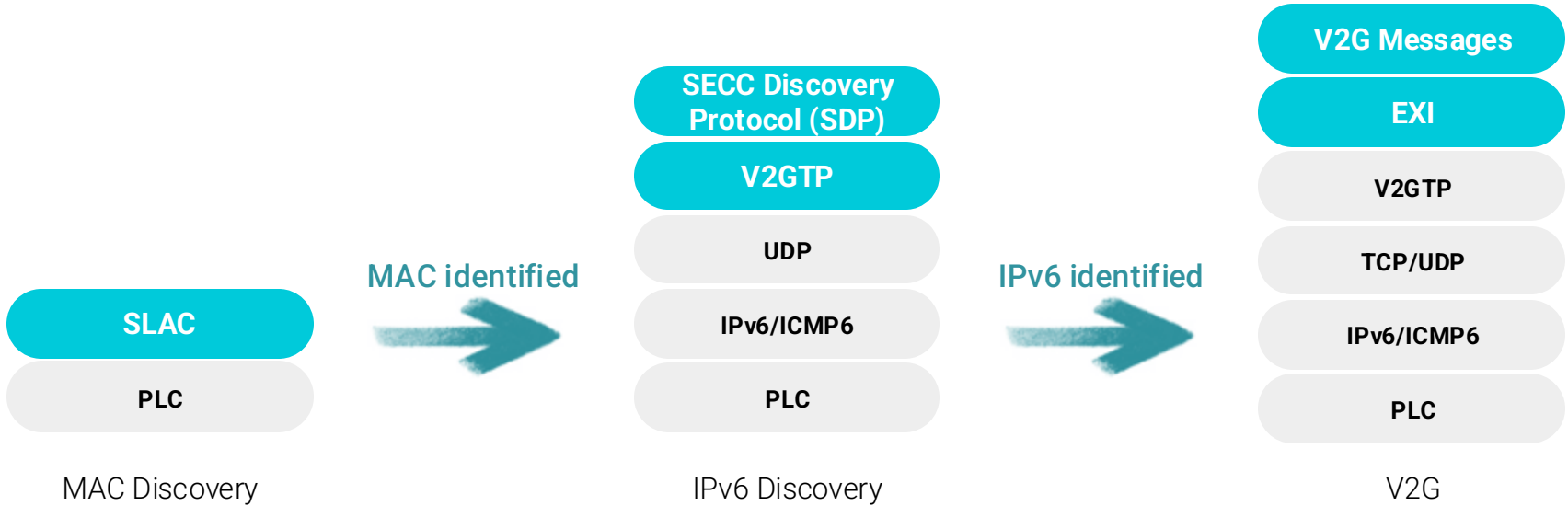
V2GTP

UDP

IPv6/ICMP6

PLC

Phase 3 - V2G



Efficient XML Interchange (EXI)

V2G Msg

EXI

V2GTP

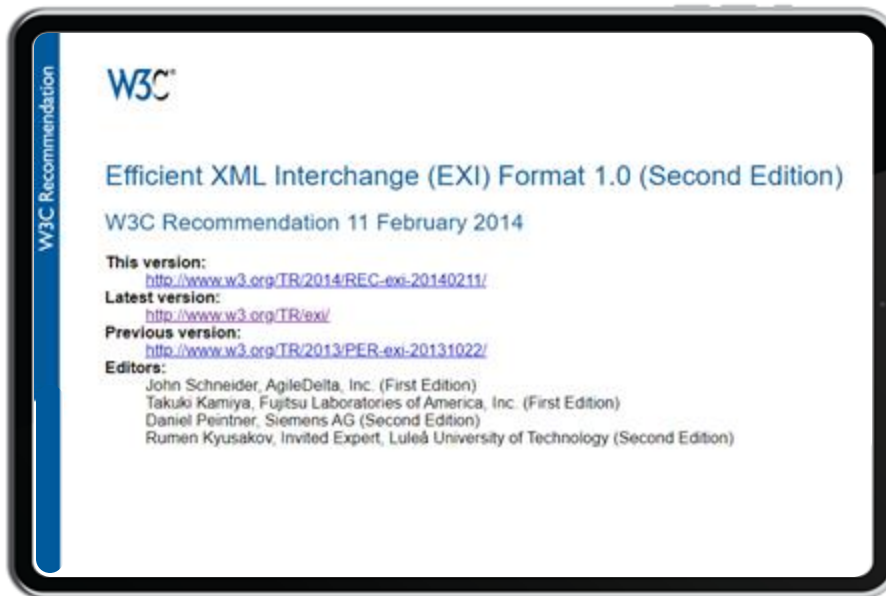
TCP/UDP

IPv6/ICMP6

PLC

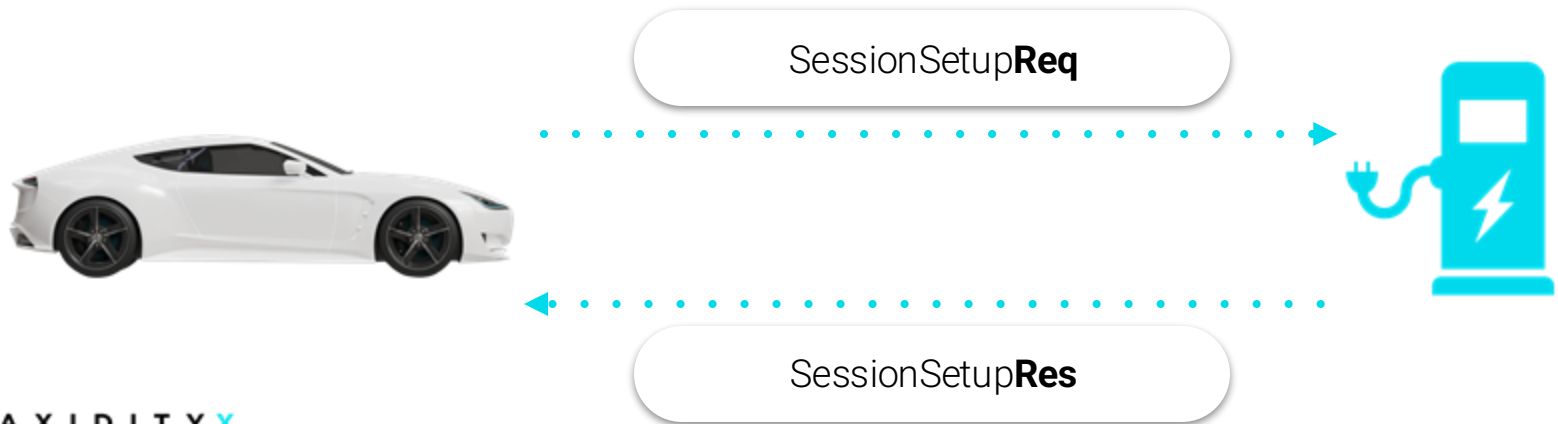
⚙️ Binary serialization of XML documents between the two parties

- Compact
- Reduced payload on-the-wire
- Schema based (XML) so decoders are efficient



V2G Messages

- ⚙️ The client (EVCC) initiates requests for the server (EVSE) which returns a corresponding message response message.
- ⚙️ All messages types and structures are defined in the XML schemas of ISO-15118 / DINSPEC-70121



V2G Msg

EXI

V2GTP

TCP/UDP

IPv6/ICMP6

PLC

Protocol Stack

```
{  
  "Header": {  
    "SessionID": "1337133713371337"  
  },  
  "Body": {  
    "SessionSetupRes": {  
      "ResponseCode": 1,  
      "EVSEID": "AAAAAAAAAA"  
    }  
  }  
}
```

V2G Message

EXI Encoding

Protocol Length	80 9a 02 04 cd c4
Payload Type	cd c4 cd ...
Payload Length	

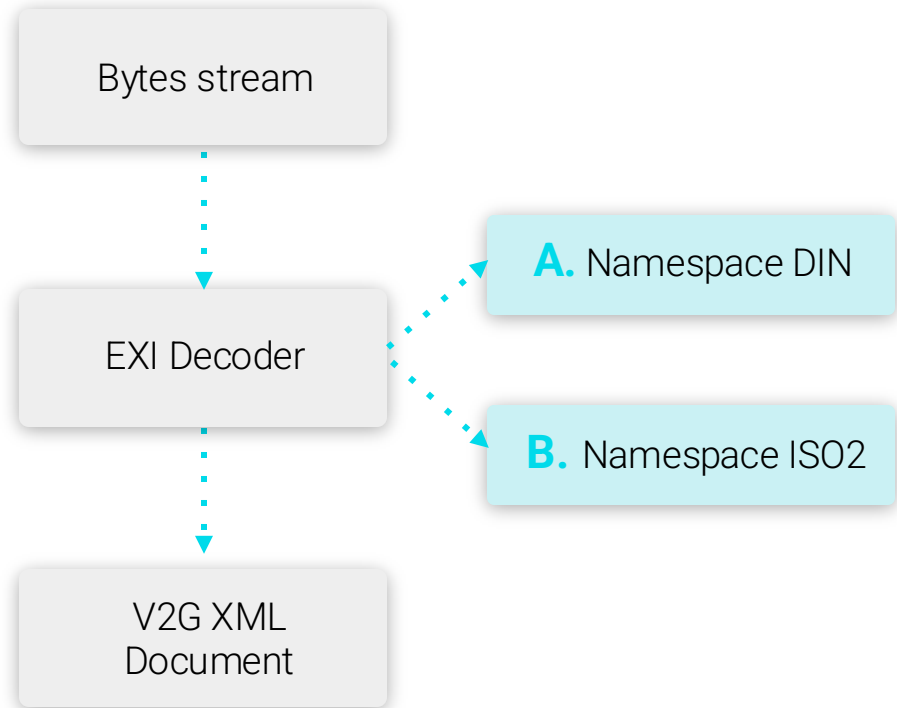
V2GTP Header

EXI Binary

TCP/UDP

EXI & V2G

- ⚙️ EXI and V2G are tightly coupled
- ⚙️ V2G Messages are defined by an XML schema which is used when EXI decoding
- ⚙️ DIN and ISO define messages the same way, **but not all of them**



```
<xs:element name="ServiceDiscoveryRes" type="ServiceDiscoveryResType"
substitutionGroup="v2gci_d:BodyElement"/>
<xs:complexType name="ServiceDiscoveryResType">
<xs:complexContent>
  <xs:extension base="v2gci_d:BodyBaseType">
    <xs:sequence>
      <xs:element name="ResponseCode" type="v2gci_t:responseCodeType"/>
      <xs:element name="PaymentOptions" type="v2gci_t:PaymentOptionsType"/>
      <xs:element name="ChargeService" type="v2gci_t:ServiceChargeType"/>
      <xs:element name="ServiceList" type="v2gci_t:ServiceTagListType" minOccurs="0"/>
    </xs:sequence>
  </xs:extension>
</xs:complexType>
```

DIN

```
<xs:element name="ServiceDiscoveryRes" type="ServiceDiscoveryResType"
substitutionGroup="BodyElement"/>
<xs:complexType name="ServiceDiscoveryResType">
<xs:complexContent>
  <xs:extension base="BodyBaseType">
    <xs:sequence>
      <xs:element name="ResponseCode" type="v2gci_t:responseCodeType"/>
      <xs:element name="PaymentOptionList" type="v2gci_t:PaymentOptionListType"/>
      <xs:element name="ChargeService" type="v2gci_t:ChargeServiceType"/>
      <xs:element name="ServiceList" type="v2gci_t:ServiceListType" minOccurs="0"/>
    </xs:sequence>
  </xs:extension>
</xs:complexType>
```

ISO

```
<xs:element name="ServiceDiscoveryRes" type="ServiceDiscoveryResType"
substitutionGroup="v2gci_d:BodyElement"/>
<xs:complexType name="ServiceDiscoveryResType">
<xs:complexContent>
  <xs:extension base="v2gci_d:BodyBaseType">
    <xs:sequence>
      <xs:element name="ResponseCode" type="v2gci_t:responseCodeType"/>
      <xs:element name="PaymentOptions" type="v2gci_t:PaymentOptionsType"/>
      <xs:element name="ChargeService" type="v2gci_t:ServiceChargeType"/>
      <xs:element name="ServiceList" type="v2gci_t:ServiceTagListType" minOccurs="0"/>
    </xs:sequence>
  </xs:extension>
</xs:complexContent>
</xs:complexType>
</xs:element>
```

DIN

```
<xs:element name="ServiceDiscoveryRes" type="ServiceDiscoveryResType"
substitutionGroup="BodyElement"/>
<xs:complexType name="ServiceDiscoveryResType">
<xs:complexContent>
  <xs:extension base="BodyBaseType">
    <xs:sequence>
      <xs:element name="ResponseCode" type="v2gci_t:responseCodeType"/>
      <xs:element name="PaymentOptionList" type="v2gci_t:PaymentOptionListType"/>
      <xs:element name="ChargeService" type="v2gci_t:ChargeServiceType"/>
      <xs:element name="ServiceList" type="v2gci_t:ServiceListType" minOccurs="0"/>
    </xs:sequence>
  </xs:extension>
</xs:complexContent>
</xs:complexType>
</xs:element>
```

ISO

```
<xs:element name="ServiceList" type="v2gci_t:ServiceTagListType" minOccurs="0"/>
```

DIN

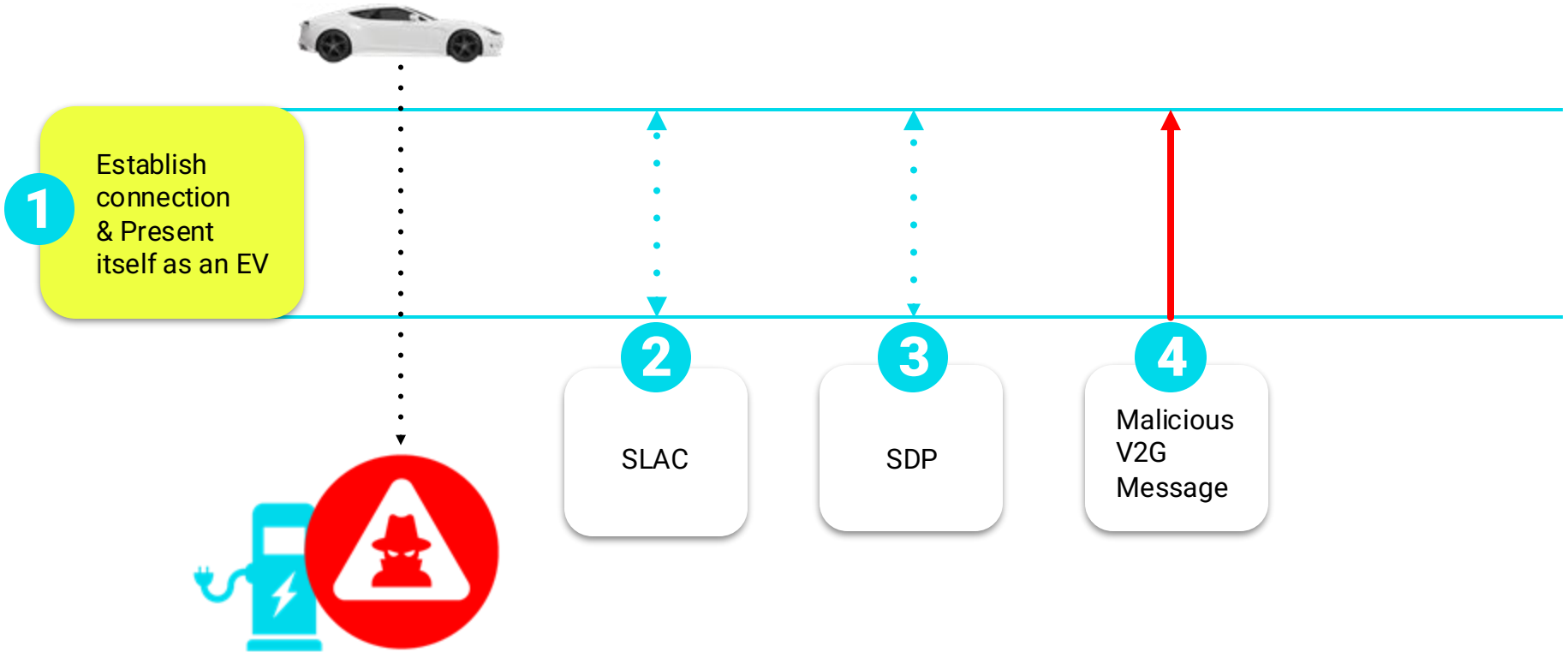
```
<xs:complexType name="ServiceTagListType">  
<xs:sequence>  
<xs:element name="Service" type="ServiceType"  
maxOccurs="unbounded"/>  
</xs:sequence>
```

```
<xs:element name="ServiceList" type="v2gci_t:ServiceListType" minOccurs="0"/>
```

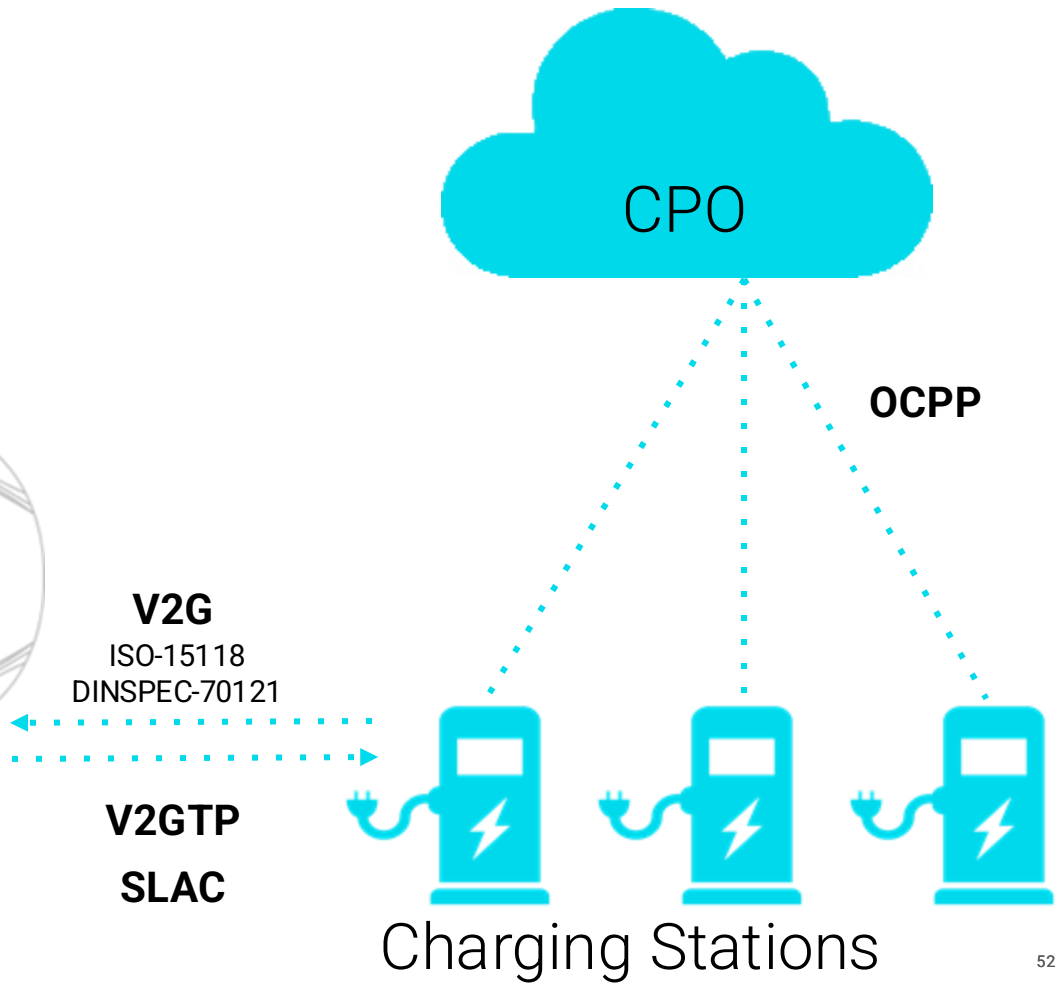
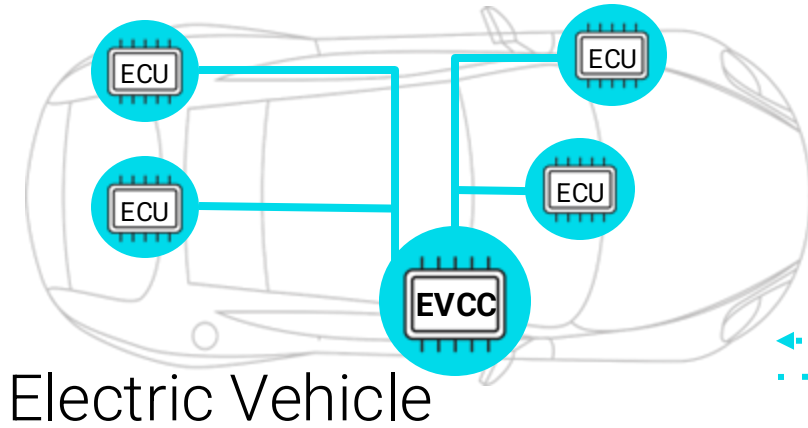
ISO

```
<xs:complexType name="ServiceListType">  
  <xs:sequence>  
    <xs:element name="Service" type="ServiceType"  
maxOccurs="8"/>  
  </xs:sequence>  
</xs:complexType>
```

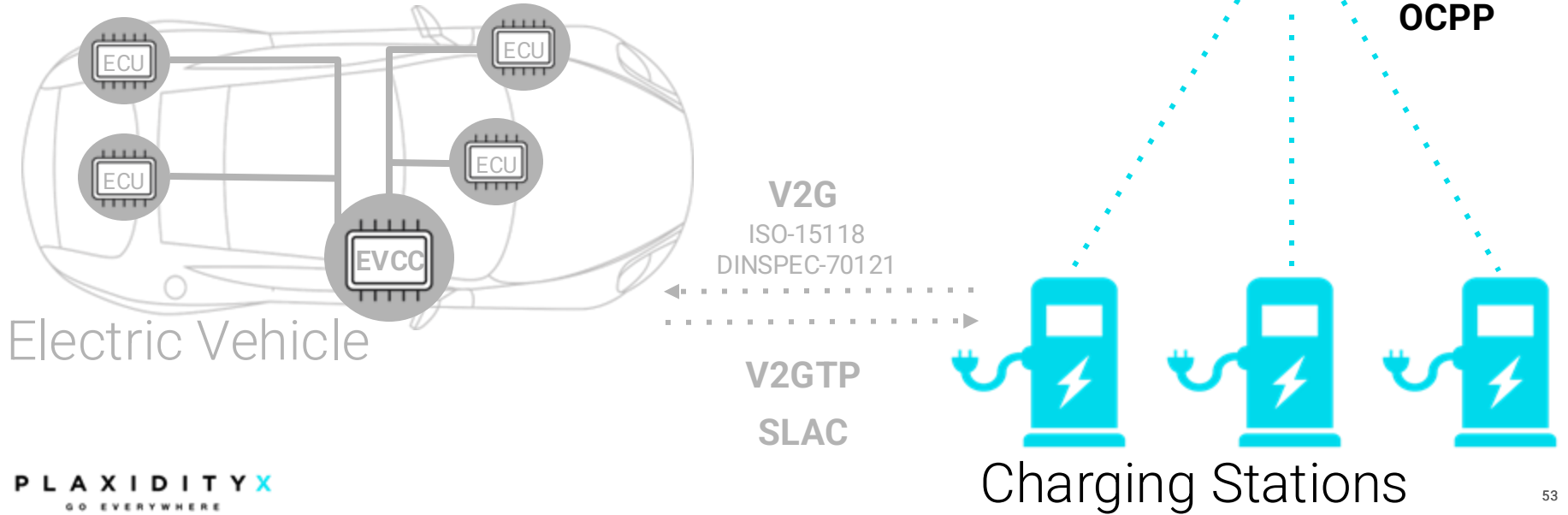
Attack Illustration



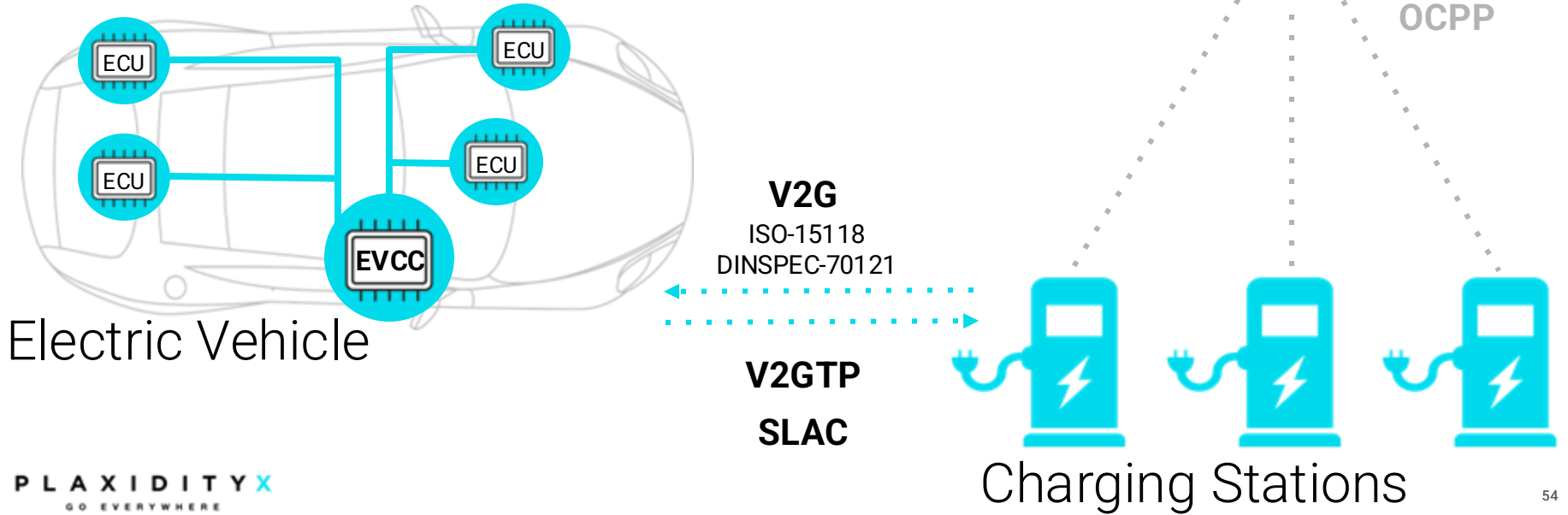
Charging Ecosystem



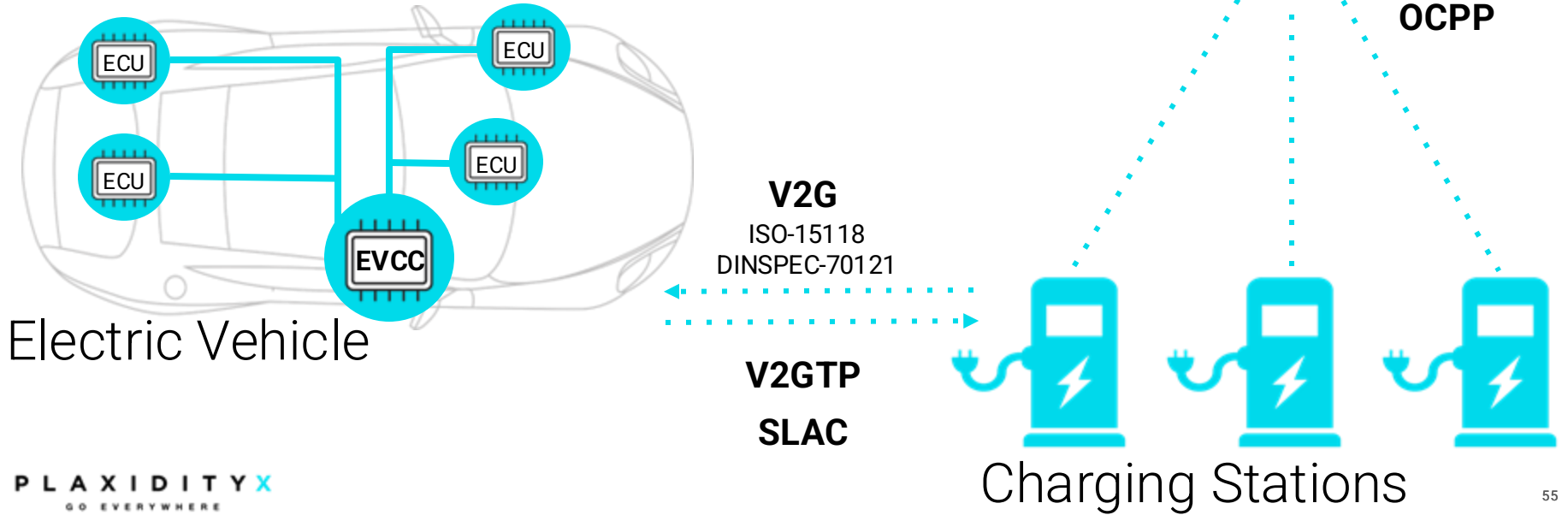
Charging Ecosystem



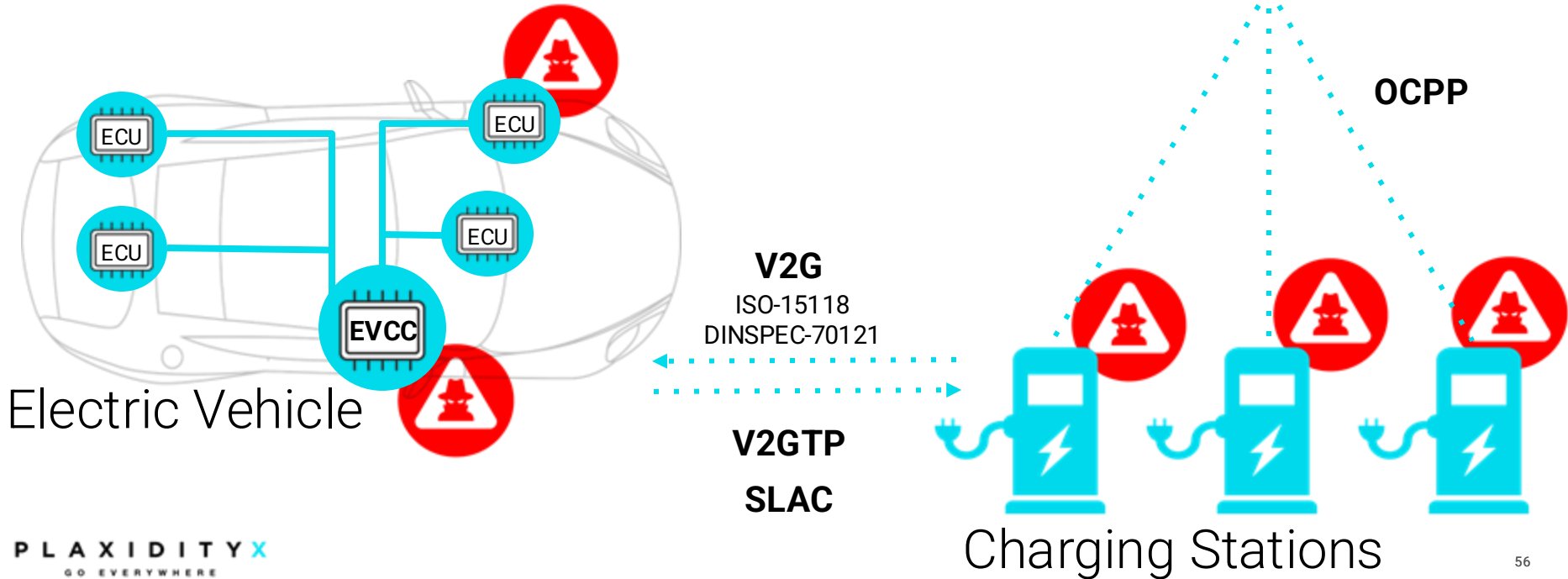
Charging Ecosystem



Charging Ecosystem



Charging Ecosystem



Conclusion



OCPP

Implementing CPOs should be done with security in mind

- Secure endpoints
- Limit public exposure to OCPP servers
- Least privilege principle



SLAC / V2GTP

Usage of 3rd party tools must be used with the necessary caution in mind

- Maintained and trusted projects
- Vulnerability management (CVE)



EXI

Security Controls on ECUs

- Find the match between the standard and your hardware capabilities
- Exploit mitigations in the embedded environment (Stack protection, MPU)

Thank you

Meet us at **booth 11**